

NAIOP

COMMERCIAL REAL ESTATE
DEVELOPMENT ASSOCIATION

CENTRAL FLORIDA CHAPTER

STEP BET CHALLENGE: hosted by the Developing Leaders Rules & General Information

Goal: To stay active and create a sense of community.

Cost: \$30. (Winners of the game will divide the entire pot evenly. Winners are encouraged to donate their funds to Feeding Children Everywhere, however it is up to each person to determine how to spend their winnings!)

Game Duration: This game will be four weeks in length, but will always be broken up into week-long increments. During each week of the game, you have personalized goals that you need to hit by the time the week ends.

Weekly Cutoff: To have their steps counted toward their weekly goals, all players must sync their activity tracker with StepBet within 24 hours of the week ending.

Warm-Up Week: The first week of the game will be a “warm-up week,” to help players get used to the game format and their unique goals. Any players who don’t meet their weekly goal during this first week will not be disqualified from winning.

Step Verification: After you connect your preferred activity tracker to the app, StepBet will validate the credentials and establish a connection. StepBet connects directly to your preferred activity tracker to get valid step counts each day. If your account is flagged for suspicious step activity, you may be required to submit additional data from your activity tracker.

Weekly Goals: Each player will have completely unique, personalized step goals established by StepBet based on their historical step data. StepBet’s proprietary algorithm uses the historical data from your activity tracker to give you two goals: your Active goal (somewhat challenging) and your Stretch goal (more challenging). During every week of the game, you need to hit your Active goal on a certain number of days and your Stretch goal on a certain number of days. The number of Active and Stretch days you need to hit each week may vary from game to game.

Winning: Hit your weekly goals during every week after the warm-up week, and you're a winner! Weeks can't be made up.

Payouts: Winnings are deposited in your account as Points after a game ends. You may use your Points in future games or request a PayPal payout of unused Points at any time. Payouts become available within 48 hours of being requested. You cannot have your winnings credited back to a credit card. In rare cases where a player requires a paper check, StepBet charges a \$5 fee to cover the cost of writing and mailing the check within the United States regardless of the payout amount. After 12 months of inactivity, Points will expire.

Bet Payment: Bets for all StepBet games must be paid up-front. The bet amount for each game is set by the organizer, and you can pay via PayPal, credit card, or with your winnings from another game.

Refunds: Players have until day 7 of the game to receive a full refund, except in special games that clearly specify "No Refunds" in the game description and during payment. In all other games, note that the 7-day refund period begins on the day the game starts and not the day the player joins.

After the refund period has closed, exceptions may be made for players who must exit the game for medical reasons. In these instances, documentation must be provided to StepBet for verification purposes. No refunds will be made after the game ends.

Activity Trackers: StepBet currently integrates with the following activity trackers:

iPhone Apple Health iPhone Apple Watch iPhone Fitbit Android Fitbit Android Google Fit Android S Health, including steps from S Gear devices

Measurements: Steps must be tracked by your activity tracker and cannot be altered or entered manually. If steps were counted by your activity tracker but are not appearing in the StepBet app, our Referees may restore steps or issue credits on a case-by-case basis. In these cases, you may be required to provide extra data from your activity tracker for our Referees to review. If your activity tracker fails to track your steps, those steps will not be counted. We cannot reverse disqualifications caused by uncharged, broken, unsynced, or lost devices.

Disputes: All decisions by StepBet Referees shall be considered final.

Prohibited Actions: Players caught engaging in prohibited actions shall be ejected from StepBet at the sole discretion of StepBet's Referees. Ejected players shall not be entitled to a refund of any fees or bets. The following actions are prohibited:

Engaging in activities that falsely increase, decrease, or otherwise manipulate the steps recorded. Manually adding steps within your activity tracker. Tampering with the measurement reported by your activity tracker. Other activities determined to be unsportsmanlike by StepBet Referees.

General: Please review the Frequently Asked Questions (FAQ's) segment prepared for this game as it contains important information relating to your game participation. Your use of WayBetter's sites and software and your participation in WayBetter's games constitute acceptance of WayBetter's Terms and Conditions and its Privacy Policy, and any modifications that may be made to them over time.